Hack U at 京都大学 2015 Event Report

Event title Hack U at 京都大学 2015

Organizer Assistant Professor Christian NITSCHKE

Nariyoshi SHIRAI, Yahoo! JAPAN

Co-organizer Associate Professor Eiji ARAMAKI, NAIST

Professor Sadao KUROHASHI Lecturer Shinji KOBAYASHI

Involvement Professor Kumiyo NAKAKOJI (jury)

Takashi TSUBOTA, Design Innovation Consortium / Yokogawa Corp. (jury)

Several Yahoo! JAPAN staff (tutor, jury, support)

Student volunteers Masakazu ABE

Sara AKAOKA BADSSI

Hiroaki INOUE Hiroaki KATO Kento OIZUMI Takashi OOKAKI Yevgeniy PUZIKOV Tomohiro SAKAGUCHI

The initial plan was to have a student committee organizing and running the whole event. Since this turned out quite ambitious, the idea reduced to having student volunteers for distributing posters and flyers. Student volunteers were recruited by the organizer in several laboratories and Design School.

Time December 5—19, 2015

Location Design Fabrication Center (デザインファブリケーション拠点)

Design Innovation Center (京都リサーチパーク 9 号館 506)

Participants Application: 31 (7 teams)

School:

Informatics: 16
Engineering: 12
Science: 1
Agriculture: 1
Letters: 1

Level:

2 B1: B2: 4 B3: 3 B4: 4 6 M1: M2: 3 D1: 2 M/D: 7

Final (without resign): 25 (5 teams)

Overview

「Hack U at 京都大学 2015」 was the third Yahoo! JAPAN Hackathon at Kyoto University. In two weeks, 31 students from various fields worked in 7 teams to create applications using soft- and hardware.

Summary

「Hack U at 京都大学 2015」 was the third Hackathon held at Kyoto University, co-organized and largely supported by Yahoo! JAPAN. In this two-week event, 31 participating students from various fields worked together in 7 teams to imagine and implement creative novel applications using soft- and hardware. The Yahoo! JAPAN Hack U event is the University version of the established Yahoo! JAPAN Hack Day, a "Hackathon" event, held twice a year at Yahoo! JAPAN. Hacking has a broad meaning. It is the fun to be creative, the investigation of problems, the development of innovative solutions, the understanding of background and available resources, and the demonstration of results. The concept is a fun and motivating event that combines many benefits for the participants, such as the development of hard (system design and development, Yahoo! JAPAN API usage) and soft skills (discussion, presentation, interdisciplinary team work), and a platform to realize a novel achievement. The time schedule of the event could be flexibly decided, where we went for a two-week implementation considering availability of KU and Yahoo! JAPAN staff, and students' ability to dedicate maximum efforts. During that time the participants were guided (optional) and worked together in teams to realize a novel creative and technical development that covered software and applied hardware. Regarding our subjective impressions and the objective questionnaire results, the event was a success that should be continuously offered.

Design School event webpage:

http://www.design.kyoto-u.ac.jp/activities/forthcoming/6657/

Yahoo! JAPAN event webpage:

http://hacku.yahoo.co.jp/kyoto2015/

Flickr event photos:

https://www.flickr.com/photos/yhacks_ip/sets/72157660420033843/

Schedule

説明会	2015 年 11 月 16 日 (月) 12:10~12:50
Explanation	京都大学 吉田キャンパス デザインファブリケーション拠点
キックオフ	2015 年 12 月 5 日 (土) 10:00~12:00
Kick-off	京都大学 吉田キャンパス デザインファブリケーション拠点
開発期間 Development period	2015年12月5日(土)~2015年12月18日(金) • Flexible time • Yahoo! JAPAN engineers (tutors) support through email
技術相談会 Technical consultation	2015年12月5日(土) 13:00~18:00 2015年12月12日(土) 13:00~18:00 京都大学 吉田キャンパス デザインファブリケーション拠点
発表会	2015 年 12 月 19 日 (土) 14:00~18:00
Final presentation, Awards, Party	京都リサーチパーク 9 号館 506

Awards

Yahoo! JAPAN award (first price) 30,000 T points

Design School award (price for interdisciplinary / design thinking)
SWITCH SCIENCE myThings をはじめようキット SSCI-023665 (http://ssci.to/2366)
IoT sensor and controller kit for programming in conjunction with Yahoo! JAPAN IoT web service 12.000 円

Recruitment of participants

Web:

Yahoo! JAPAN event webpage: http://hacku.yahoo.co.jp/kyoto2015/

Design School event webpage: http://www.design.kyoto-u.ac.jp/activities/forthcoming/6657/

Mailing list:

November 7 and 20 (reminder)

Design School: Faculty, Doctor, Master, Preparatory

Graduate School of Informatics: Faculty, Students, several laboratories

Poster: 240 (30x8) A3

Flyer: 1200 (150x8) A5 (double-sided)



HACK U





A5 flyer (front) (Yahoo! JAPAN)

Hack U 京都大学 2015

すごいプログラマーも ふつうのプログラマーも アイデアだけもっている人も チームワークが好きな人も



http://hacku.yahoo.co.jp/kyoto2015/
A5 flyer (back), A3 poster
(Aramaki/Nitschke, based on official webpage)

Poster and flyer contents were created by Yahoo! JAPAN and Professors Aramaki and Nitschke based on the official Yahoo! JAPAN event webpage. 240x A3 posters and 1200x double-sided A5 flyers were prepared and handed over to the student volunteers together with instructions and tools on November 7, 2015.

Each student volunteer was assigned an area and location on Yoshida main, north, south and medical campuses to attach 30 posters and distribute 150 flyers as soon as possible before the Setsumeikai on November 16, 2015.

The student volunteers were asked to keep track of the poster attachment spots on an assigned map and remove the posters as soon as possible after the beginning of the event on December 5, 2015.

Posters and flyers should be prepared, professionally printed and distributed well in advance. As in 2013, posters and flyers should be also sent to the offices of the KU schools for official announcement.

Questionnaire

On the day of the final presentation, Christian Nitschke carried out a questionnaire that was answered by 19 (76%) of the participants. The answers provide valuable feedback evaluating the event and KUDS.

Event related

Q4. Impression of the event:

All in the positive range, mostly very good.

Q5. Call for participation:

Most effective was personal recommendation through acquaintances, laboratory and in class. Less effective was media announcement, where poster was most effective and flyer, Design School and Event webpage were not effective.

Q6. Plan to participate in 2016:

Balanced. While the impression of the event was good, there are inhibiting factors like time and effort priority, and potential graduation.

Q7. Best time for event:

Answers spread over the whole year with a peak in summer holidays and November.

Conclusion:

The event was well received and successful.

In the future, recruitment should be more professional:

- more early,
- more prominent as an official KU event,
- more comprehensive through increasing advertising channels (homepage, classes, mailing lists, different departments, etc.) and involving more people,
- more personal through teachers in laboratories and class, and mailing lists

KUDS related

Q8. KUDS member:

Non-members, except one participant.

Q9. How to know about KUDS:

Balanced results for activity (own: job, class / KUDS: Setsumeikai in Graduate School), recommendation by professor, laboratory or friends and through the Hack U event.

Half did not give any answer, probably because they just knew about KUDS through the Hack U event.

Q10. Impression:

All in the positive range, mostly good.

Q11. Impression improvement through event:

The impression improved for nearly everyone.

Q12: Consideration of application:

Unfortunately, mostly no one considers applying.

The likely reason is that they do not know the details about KUDS and the Collaborative Graduate Program in Design.

Q13: Motivation for application improvement through event:

However, the event could still motivate nearly half of the participants to consider an application.

Conclusion:

The event was effective to introduce, improve impression and motivate application for KUDS, among the participants.

Since the participants are mostly students up to master level, they are potential candidates for KUDS. Therefore, it is recommended to increase the number of participants through improving the recruitment process.

While the participants gained a positive impression of KUDS, they may not be aware of the details and the Collaborative Graduate Program in Design.

Therefore, it is recommended to have an official introduction in Japanese (such as the ones given by Professor Ishida at the Spring Design School AR.Drone Contest 2014 and 2015) at the final presentation between presentations and award ceremony, when the jury discusses the team ratings. This time was also used by Yahoo! JAPAN to give an introduction on the company for staff recruiting purpose.

The attendees of the final presentation event are mostly participants, Yahoo! JAPAN and event-affiliated KUDS staff. Regarding the high quality of the results and the positive impression (for all Hack U 2013, 2014 and 2015), it is recommended to improve the recruitment process for the final presentation, and (with this) the recognition of the results, event and KUDS. Also, the event and results should be more prominently announced.

Kick-off (12/5)





Introduction







Team work

Team work

Final presentation (12/19): Presentations





Start Jury





Presentation Team 1





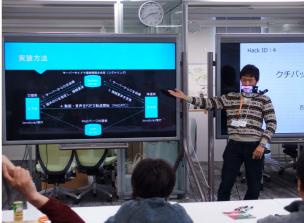
Presentation Team 2





Presentation Team 3





Presentation Team 4





Presentation Team 5

Final presentation (12/19): Demonstrations



Demonstration session



Demonstration Team 1



Demonstration Team 2



Demonstration Team 3



Demonstration Team 4



Demonstration Team 5

Final presentation (12/19): Award ceremony



Jury meeting



Yahoo! Award (first price): Team 5



Design School Award: Team 3

Final presentation (12/19): Party



Beginning



Lots of Pizza from Yahoo!

Hack U 京都大学 2015 Final Presentation Questionnaire Results

Number of answered questionnaires: 19

- Q1. Name (not mandatory)
- Q2. Affiliation (for student also study year)
- Q3. Are you a participant?

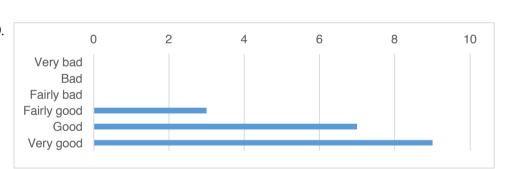
No	0	0%
Yes	19	100%



Q4. What is your impression of the event?

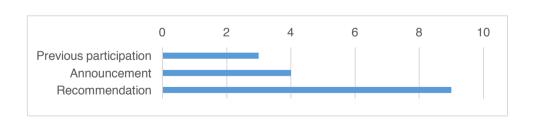
"Event" means whole Hack U (for participant) or final presentation (for visitor).

Very bad	0	0%
Bad	0	0%
Fairly bad	0	0%
Fairly good	3	16%
Good	7	37%
Very good	9	47%



Q5. How did you know about the event?

Previous participation		3	19%
Announcement		4	25%
Design School webpage	0		
Yahoo! event webpage	0		
Poster	4		
Recommendation		9	56%
Professor	2		
Laboratory	3		
Friend	4		



Q6. Are you planning to participate in Hack U 2016
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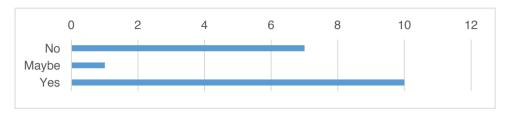
No	7	39%
Maybe	1	6%
Yes	10	56%

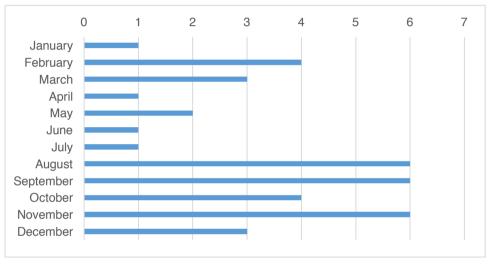
Q7. What would be the best time for Hack U 2016?

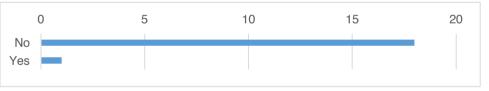
January	1	3%
February	4	11%
March	3	8%
April	1	3%
May	2	5%
June	1	3%
July	1	3%
August	6	16%
September	6	16%
October	4	11%
November	6	16%
December	3	8%

Q8. Are you a Kyoto University Design School (KUDS) member?

No	18	86%
Yes	1	14%



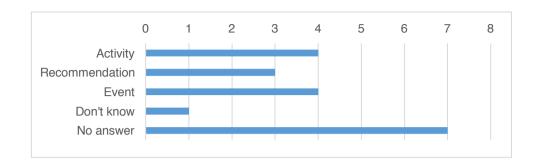




Please answer Q9.-Q13., only if you answer Q8. with "no".

Q9. How did you know about KUDS?

Activity	,		4	21%
,	From before	1		
	Part-time job	1		
	Class	1		
	Setsumeikai Grad. School	1		
Recom	mendation		3	16%
	Professor	1		
	Laboratory	1		
	Friend	1		
Event			4	21%
	Event poster	2		
	Event setsumeikai	2		
Don't k	now		1	5%
No ans	wer		7	37%

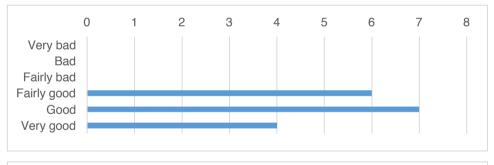


Q10. What is your impression about KUDS?

Very bad	0	0%
Bad	0	0%
Fairly bad	0	0%
Fairly good	6	35%
Good	7	41%
Very good	4	24%

Q11. Did this event improve your impression about KUDS?

No	2	12%
Yes	15	88%





Q12. Do you consider applying for KUDS?

No	14	82%
Yes	3	18%

Q13. Did this event motivate you to apply for KUDS?

No	10	59%
Yes	7	41%



